

THE ART OF

CLIPPOY

EXODUS



CHARACTERS

The Clippox lived inside a big sacred tree, protected from insects and other jungle dangers, but one night the rays of a relentless storm, destroyed the sacred tree and half of the Clippox.

It is then, when the leader, the Shaman decides to leave searching for the Promised Land in order to find a new home.



Clippox: Exodus

LEAD ARTIST: Javier Moreno Díaz

LEAD DESIGNER: Jesús Pancorbo

3D ARTIST: Enrique Vidal

PROGRAMMER: David Collado

MUSIC: Eduardo de la Iglesia

PRODUCER & SCREENPLAY: Daniel González

The Great Shaman





The old Tomb of Great Shaman





Enemies

The sacred tree has been the ancestral refuge of the Clippox, surrounded by danger and mystery



Mushis



Lorzo

Artragna



Final boss

Attack



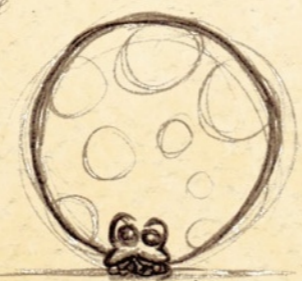
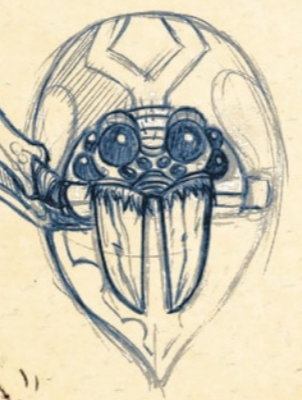
Beeper



Beeper Flying animation (Game Version)



Mapli



KUE!
KUE!



Gaspar



final version



Boss



Lorzo Attack

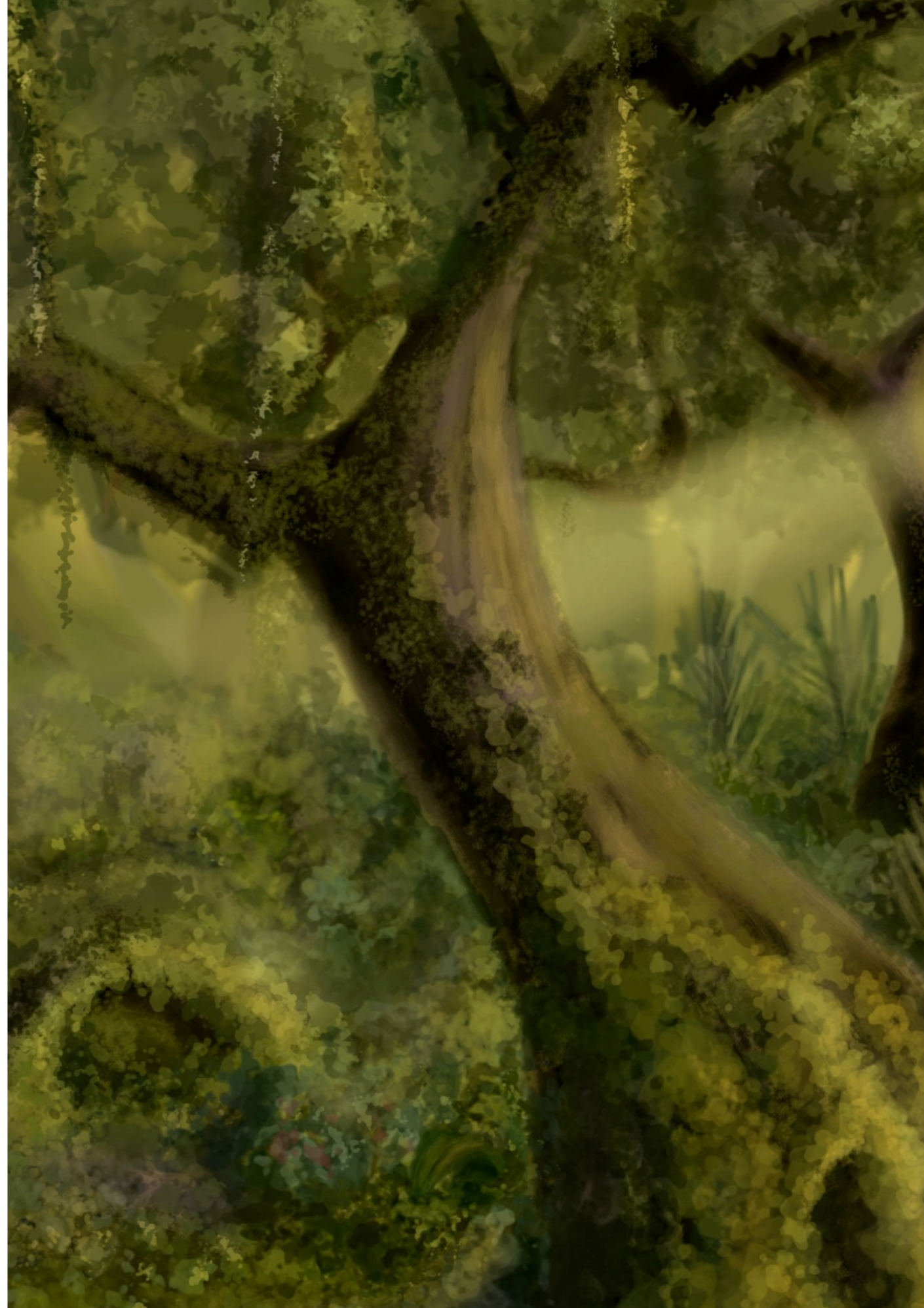
Gaspa King Attack



Gaspa double Attack



ENVIRONMENTS

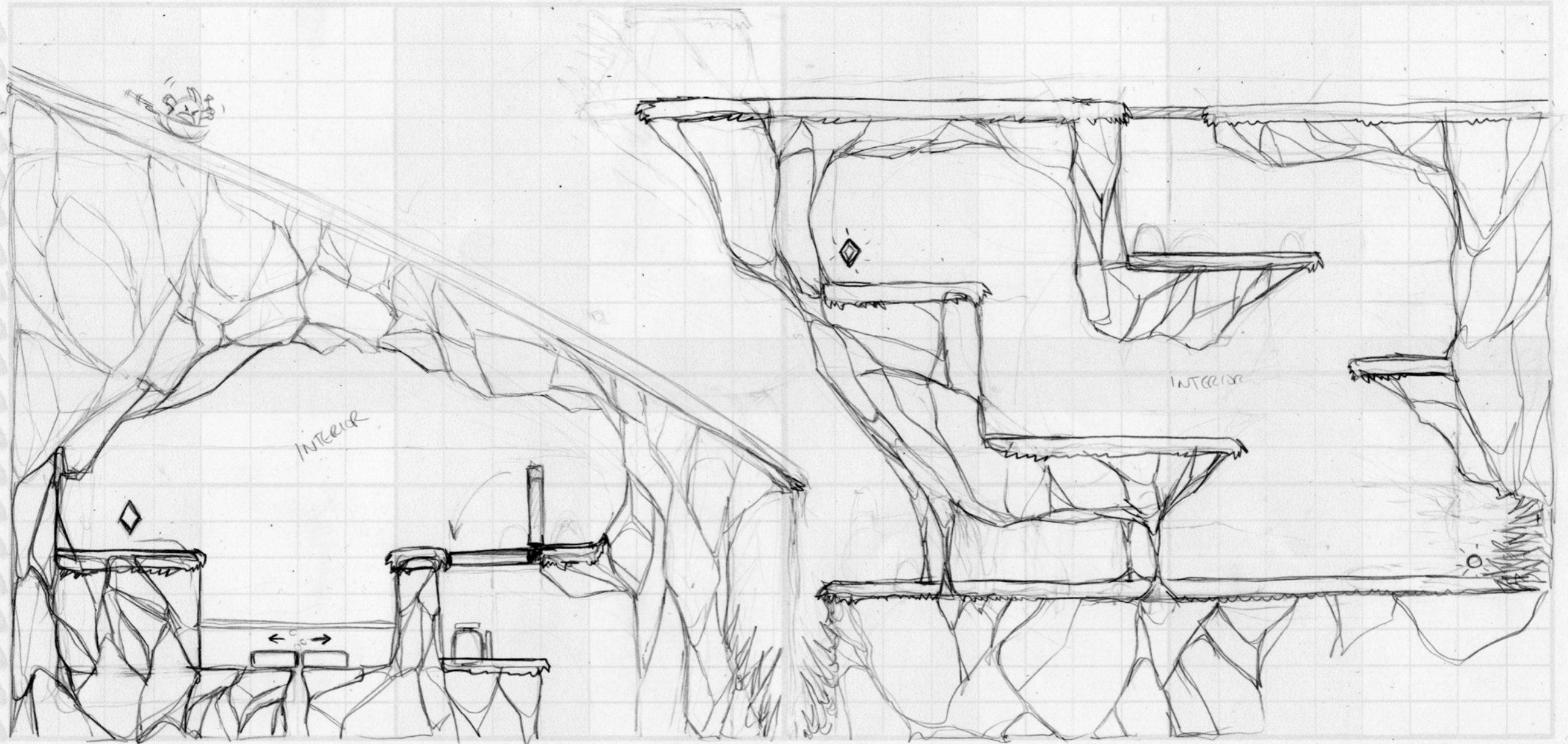


CLIPPOX EXODUS

CAPÍTULO:

SECTOR:

SECTOR



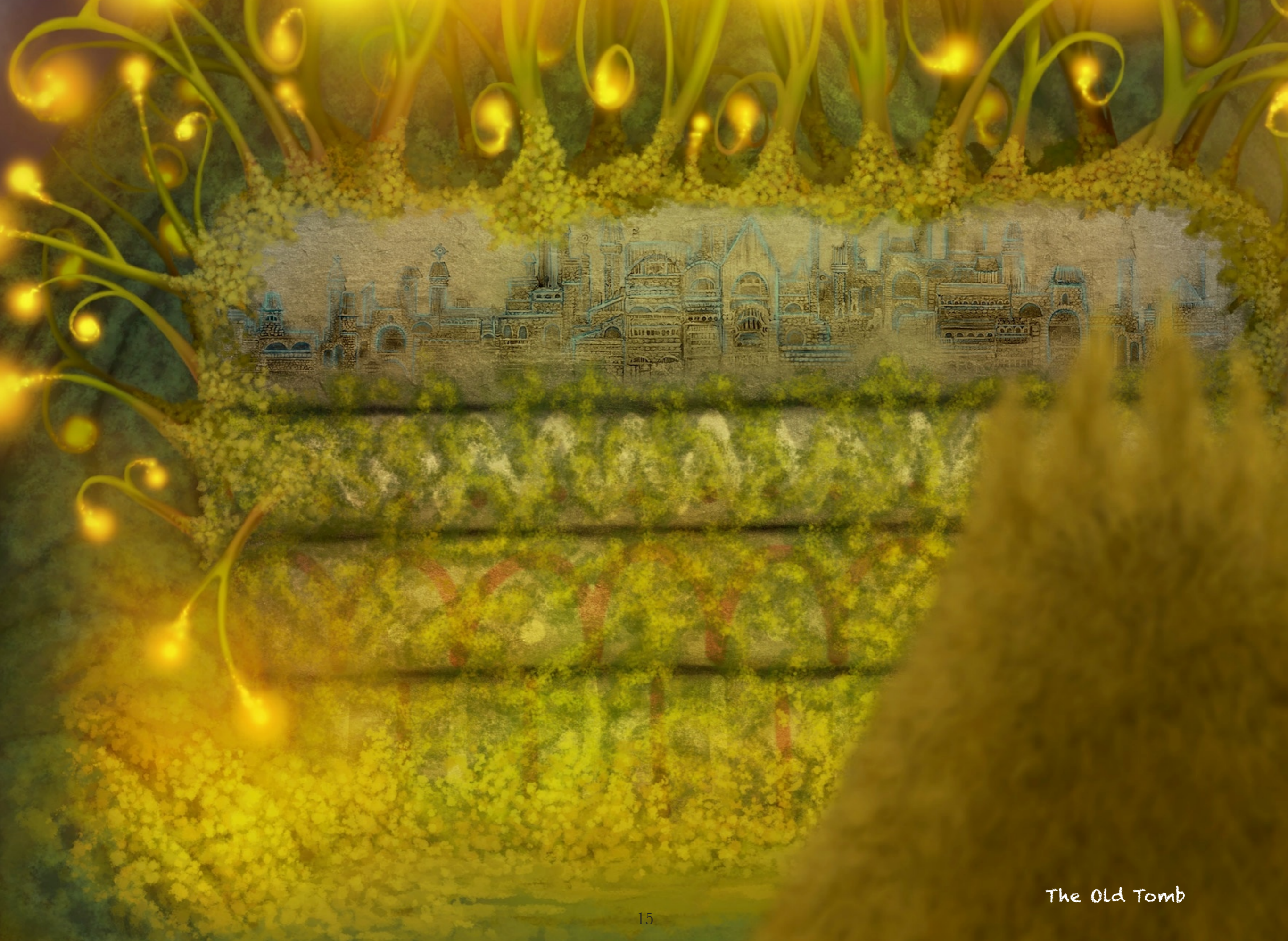
FECHA:









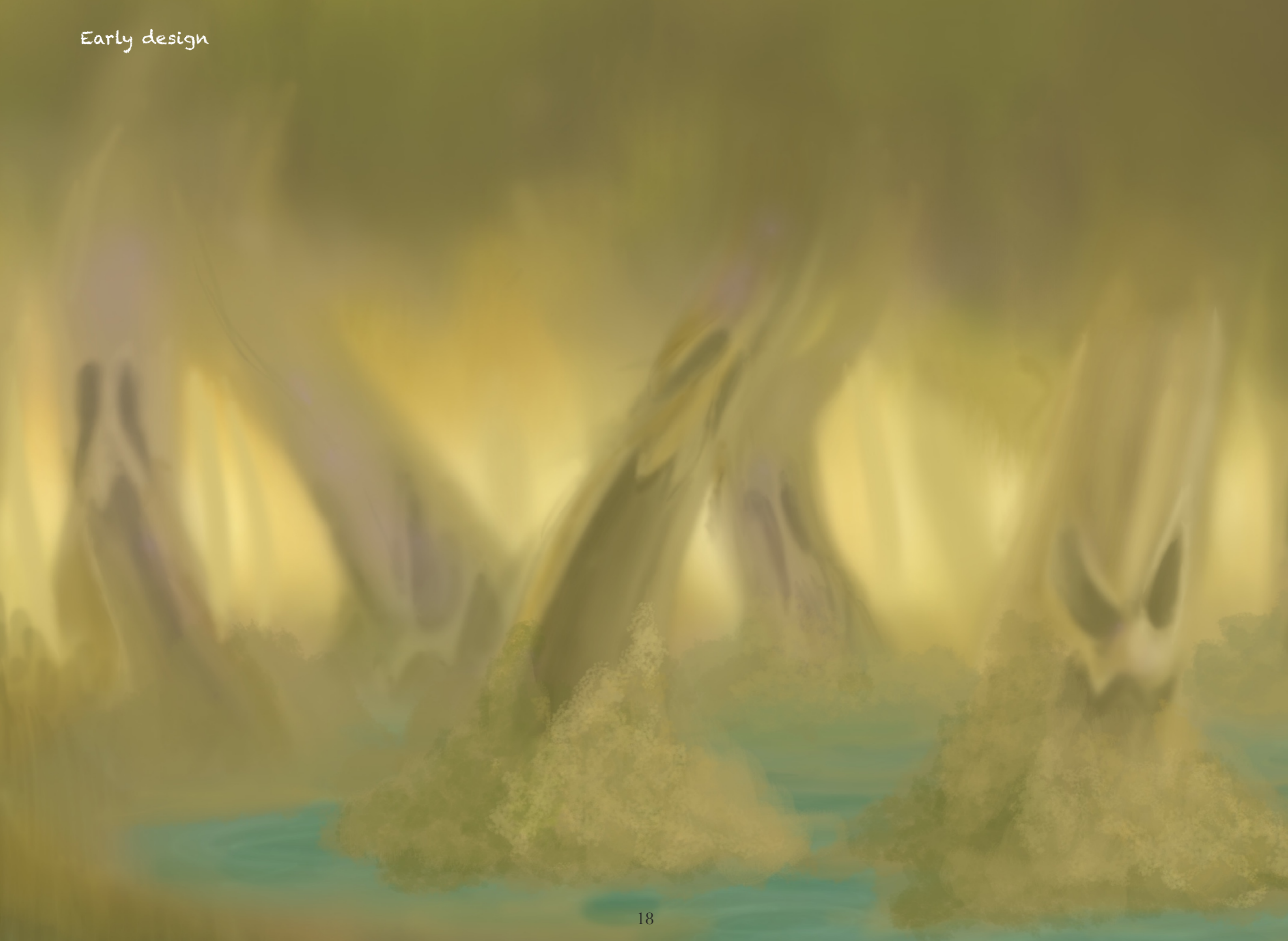


The Old Tomb

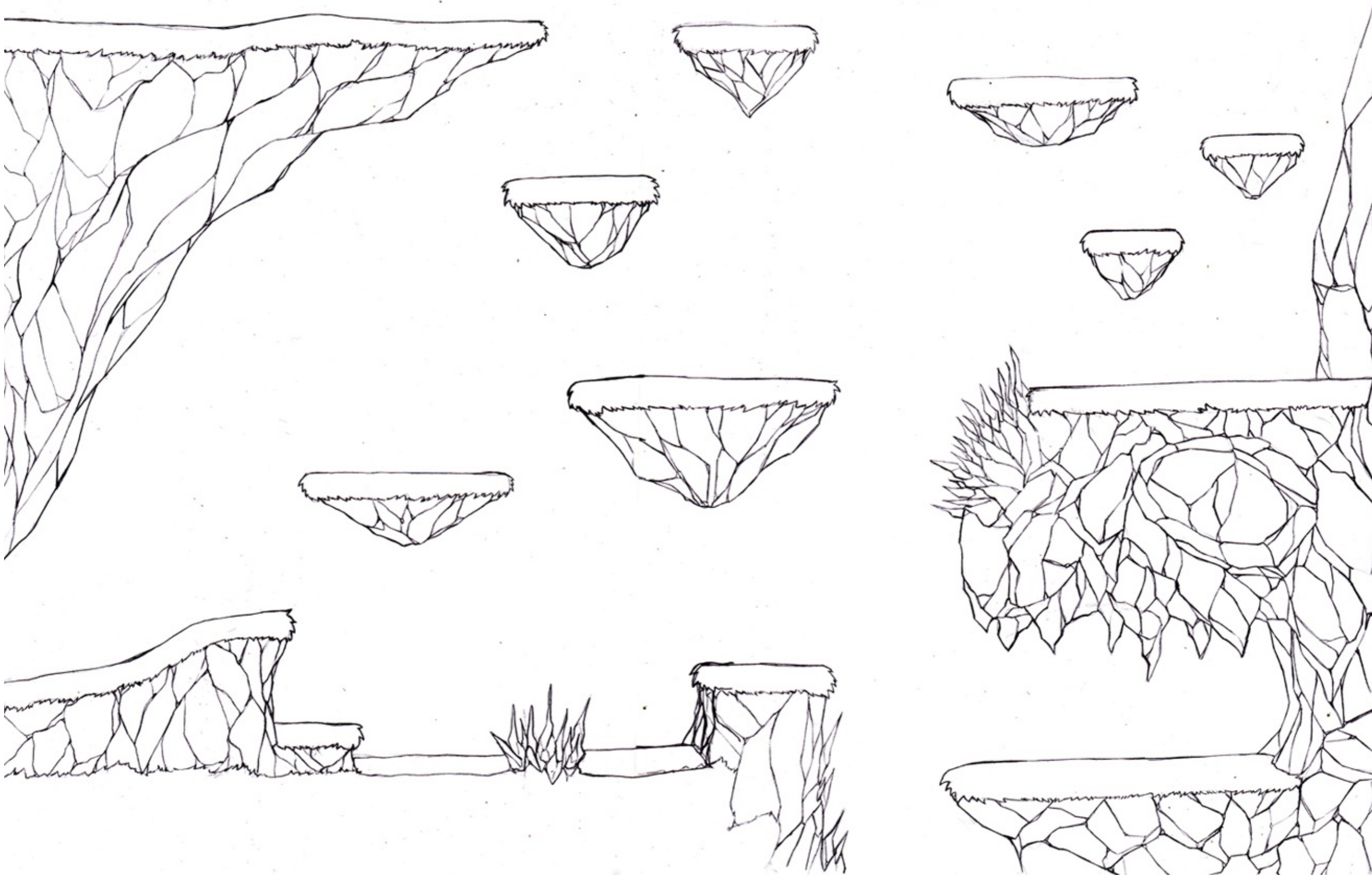




The Egg with no name



Making an Environment



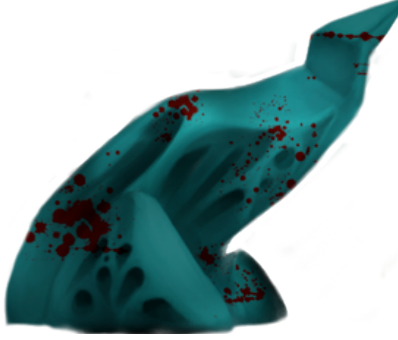
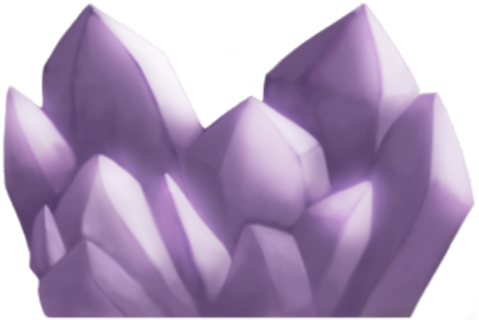


The Sacred Tree

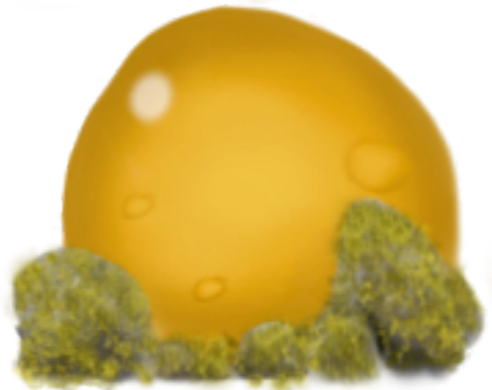
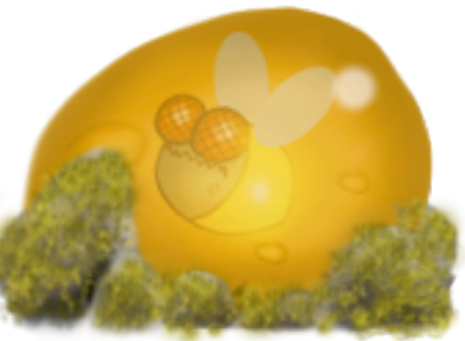
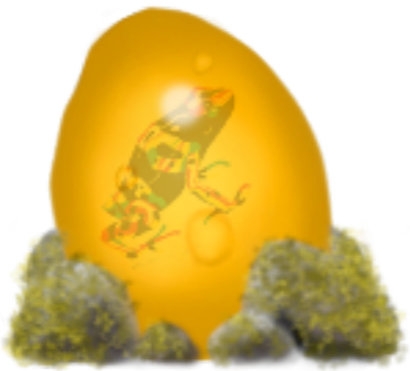
MISCELANEA



Gem's Totem

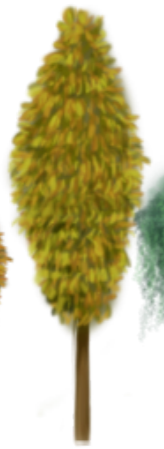


Stones



Amber stones

Different Trees





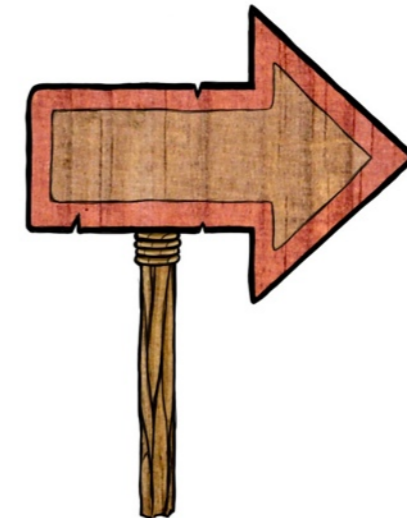
Dragon Stone



Standar



The Eye





The old Shaman Artritus

The Great Lorzo





Magic Teleport



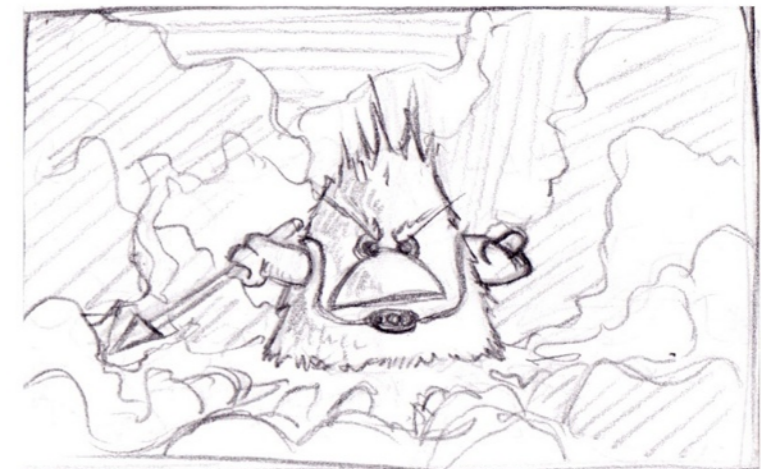
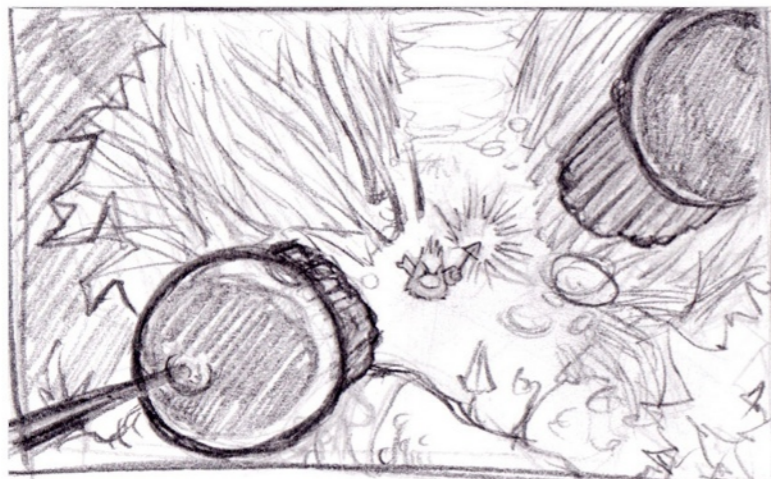
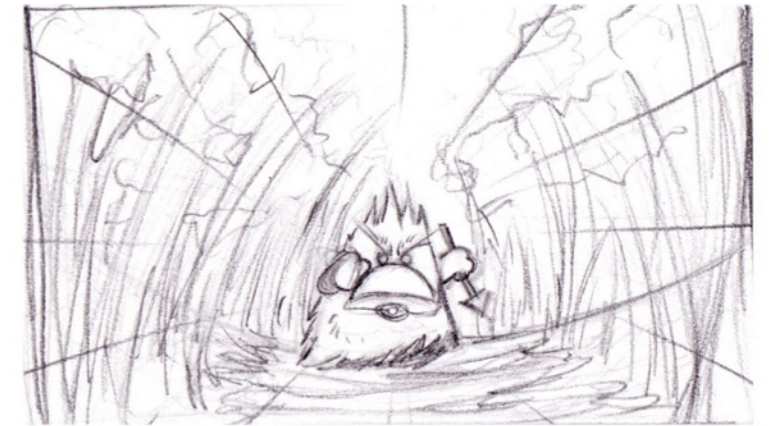
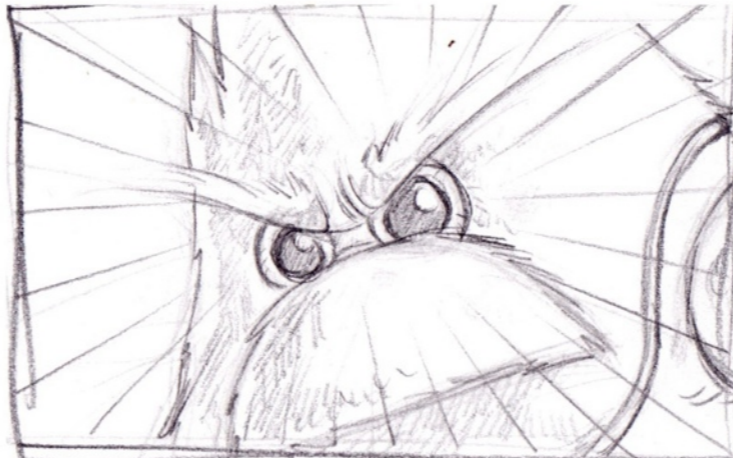
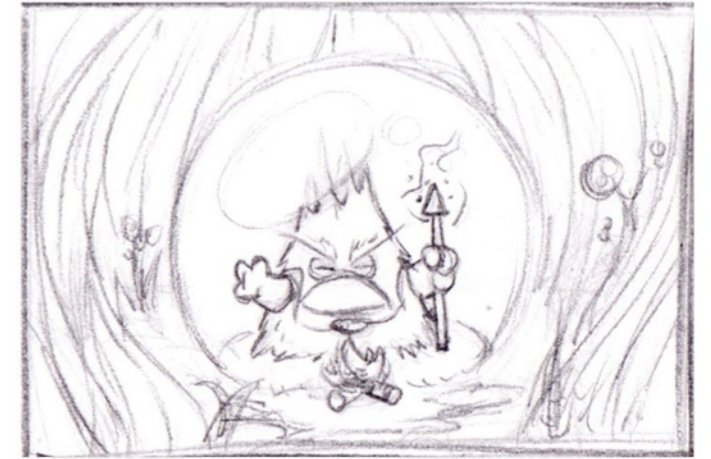
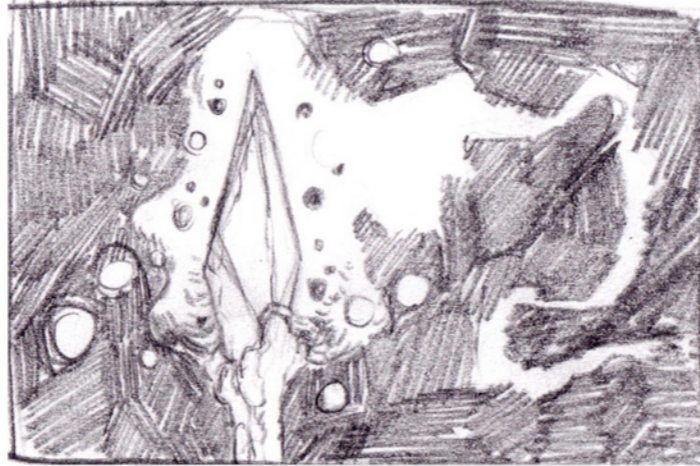
Firefly



Bonus Stone



Game Storyboard







PLAY ON



www.gametopia.es/clippox



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